

DARSHANA SUBHASH NAGEKAR

Bachelor in Computer Engineering,

Police Quarters,B-2/4

Curchorem - Goa.

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JOB OBJECTIVE:

- iOS developer with 2 years of experience in application development, strong mobile development
- Solid understanding of the mobile development life cycle with hands-on expertise with a wide variety of iOS device resolution and sdk versions
- Dedicated to continuously discovering, evaluating and implementing new technologies to maximise development efficiency
- Good exposure to overall application development, analysis, design, deployment, testing and support.
- Worked for developing application for iOS Operating System using Xcode.
- Proficient in object-oriented design, data structures, problem solving, complexity analysis and debugging.
- Good knowledge of version controls like Sourcetree,Github and bitbucket.
- Good communication skills, both oral and written.

TECHNICAL SKILLS:

Programming Languages	iOS(swift & objective c), c#, Java
Web Technologies	HTML,CSS, Javascript
Operating Systems	Windows 7, Windows 8,Linux, MAC OS
Software Tools	Xcode, Android Studio,Notepad++ ,Sublime
Version Control	Sourcetree, bitbucket, github

WORK EXPERIENCE:

Company: Creative Capsule Goa

Duration: May 2016-August 2017

Designation: Junior Mobile App Developer

Projects: 1) **Bungii(Driver and Customer)**| pick up and drop off service to transfer goods.

Environment: Xcode

Technology: Swift

Functionalities: Social media sharing, web services,json parsing,google map.

- Responsibilities:**
- 1) Followed MVC architecture for implementation.
 - 2) Implemented the UI screens with custom TableView, UIAlertview using Cocoa Framework.
 - 3) Implemented sharing app link on all social media platforms.
 - 4) Implemented UI changes.
 - 5) Interacted with design team.
 - 6) Fixed issues/crashes reported by QA.
 - 7) Used sourceTree to push the code maintain the project.
 - 8) Used JIRA to maintain the sprint and development level.

2) **SmartOffice(Internal)**| Tracking attendance of employees.

Environment: Xamarin

Technology: c#

Functionalities: localization,iBeacon

- Responsibilities:**
- 1) Followed MVP architecture.
 - 2) Requirement analysis and design.
 - 3) Implemented UI screens in xamarin iOS and forms.
 - 4) Implemented core location and iBeacon methods.
 - 5) Used sourceTree to push the code maintain the project.
 - 6) Used JIRA to maintain the sprint and development level.

Additional: 1) Experienced real world programming environment in swift.

- 2) Worked on protocols and delegate.
- 3) Worked with autolayout to design screens.
- 4) Worked on UIControls.
- 5) Worked on Sqlite, Core Data, document directory.
- 6) Worked with third party libraries(cocoapods) and also conducted session on third party libraries.
- 7) Worked on MVP architecture.
- 8) Worked on design debugging.

9) Worked on Rxswift.

Company: Designway Goa

Duration: September 2017- Present

Designation: iOS Developer

Projects: 1) **Evolution Iron** | Fitness App.

Environment: Xcode

Technology: Swift

Functionalities: web services,json parsing, customized UIControls

Responsibilities:

- 1) Implemented web services.
- 2) Implemented UI screens.
- 3) Interacted with designer.
- 4) Fixed issues/crashes reported by QA.
- 5) Used bitbucket to push the code maintain the project.
- 6) Developed the product.

2) **GoGoaNow** | Event App.

Environment: Xcode

Technology: Swift

Functionalities: web services,json parsing, customized UIControls

Responsibilities:

- 1) Implemented web services.
- 2) Implemented UI.
- 3) Interacted with designer.
- 4) Fixed issues/crashes reported by QA.
- 5) Used bitbucket to push the code maintain the project.
- 6) Developed the product.

3) **The Navhind Times** | E Newspaper.

Environment: Xcode

Technology: Swift

Functionalities: web services,json parsing

Responsibilities:

- 1) Implemented web services.
- 3) Fixed issues/crashes reported by QA.
- 4) Implemented additional functionalities and UI changes.
- 5) Used bitbucket to push the code maintain the project.

EDUCATION:

Exam Passed	Name of Institution	Board/ University	Year	% of marks
SSC[10 th]	Guardian Angel High School	Goa Board	2009	64.16%
HSSC[12 th]	Guardian Angel Higher School	Goa Board	2011	58.83%
Bachelor in Engineering	SRIEIT	Goa University	2015	59.60%

ACADEMIC PROJECTS:

Project: **Governoid** | Online Application of Government forms.

Environment: Android studio and Notepad++.

Technologies: php, HTML, CSS and Java.

Functionalities: json parsing, web services, UI screens.

Responsibilities: Developed the product.

WORKSHOP:

- 1) Attended 2 days workshop on Android (nitroid) conducted by Androcids, held in Fidalgo Hotel Goa.
- 2) Attended workshop on Android Wearable organized by GDG GAUG, held at NIT Goa campus on October 11 2014.

DECLARATION:

I hereby declare that above information provided by me is to best of my knowledge.

Date:

Place: Quepem

(Darshana Nagekar)