

PORTFOLIO

3D



GEARMIND
S T U D I O S

MICHAEL QUAYE

3D MODELING:

Completed Projects

3D RENDERED

www.gearmindstudios.com

Project Details:

Project: Archviz
Theme: Scandinavian
Software: Blender 3D
Engine: Cycles
Sample: 1000 @ 200%



RENDERED



WIREFRAME MODE



CLAY MODE

3D RENDERED

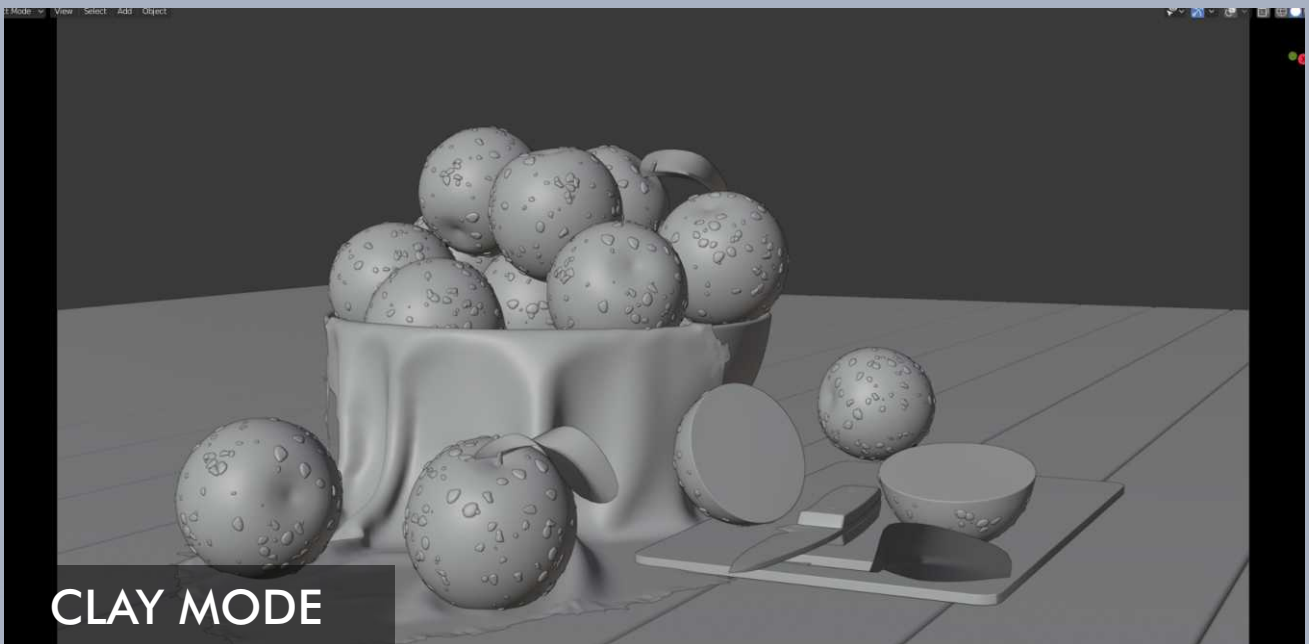
www.gearmindstudios.com

Project Details:

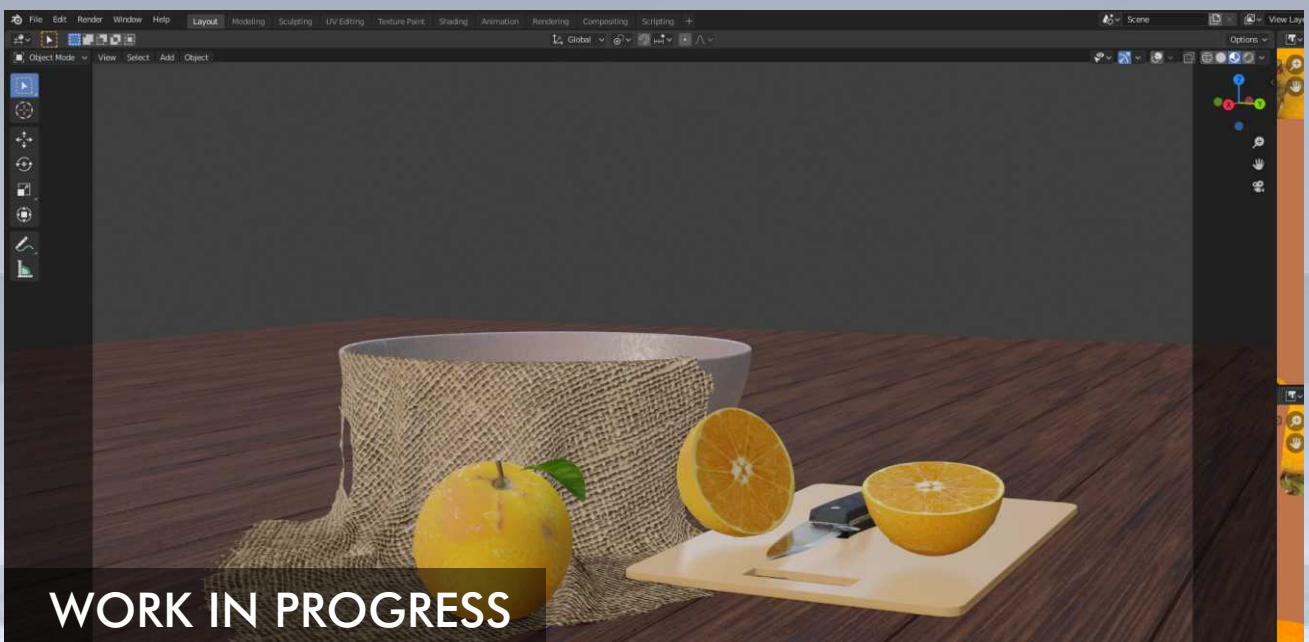
Project: Scene Creation
Theme: Health Living
Software: Blender 3D
Engine: Cycles
Sample: 800 @ 200%



RENDERED



CLAY MODE



WORK IN PROGRESS

3D RENDERED

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Project Details:

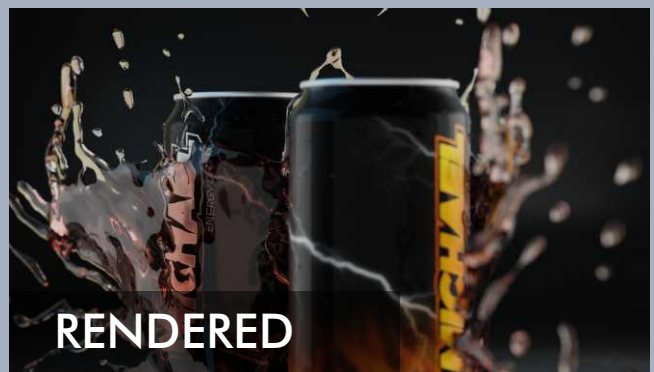
Project: Product Concept
Theme: Energy Drink
Software: Blender 3D
Engine: Cycles
Sample: 1000 @ 200%



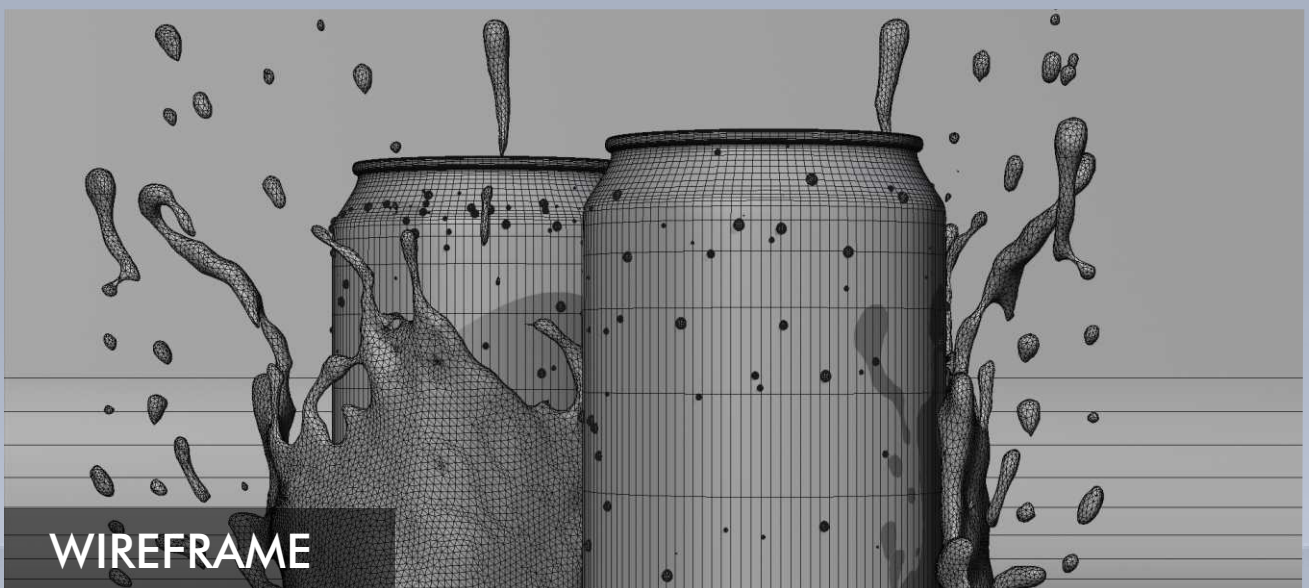
RENDERED



SIMULATION



RENDERED



WIREFRAME



LABEL



LABEL

3D RENDERED

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MELCOM

SUPERMARKET SPACE DESIGN

Project Details:

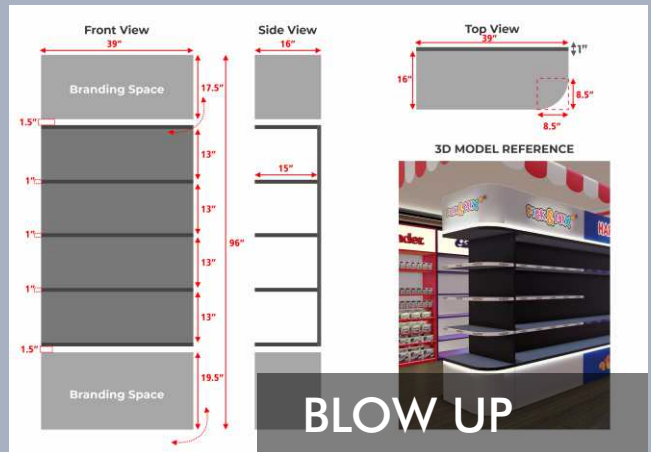
Project: Supermarket Fixture
Theme: Candyland
Software: Blender 3D
Engine: Eevee
Sample: 60 @ 200%



3D RENDERED



3D RENDERED



BLOW UP



CLAY MODE



WORK IN PROGRESS



FRONT VIEW

3D RENDERED

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SUPERMARKET SPACE DESIGN

Project Details:

Project: Supermarket Fixture
Theme: Candyland
Software: Blender 3D
Engine: Eevee
Sample: 60 @ 200%



3D RENDERED



Note: Back extrude at 0.5", Pink portions extrude at 1"

BLOW UP



FRONT VIEW

3D RENDERED

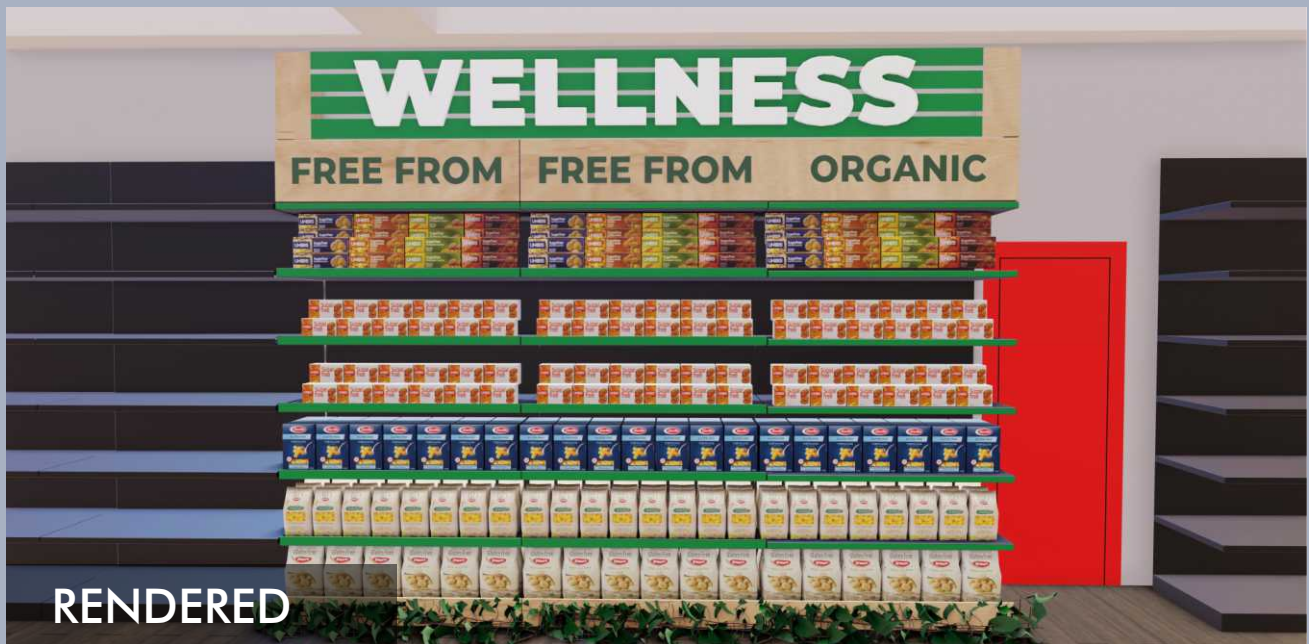
www.gearmindstudios.com

MELCOM

SUPERMARKET SPACE DESIGN

Project Details:

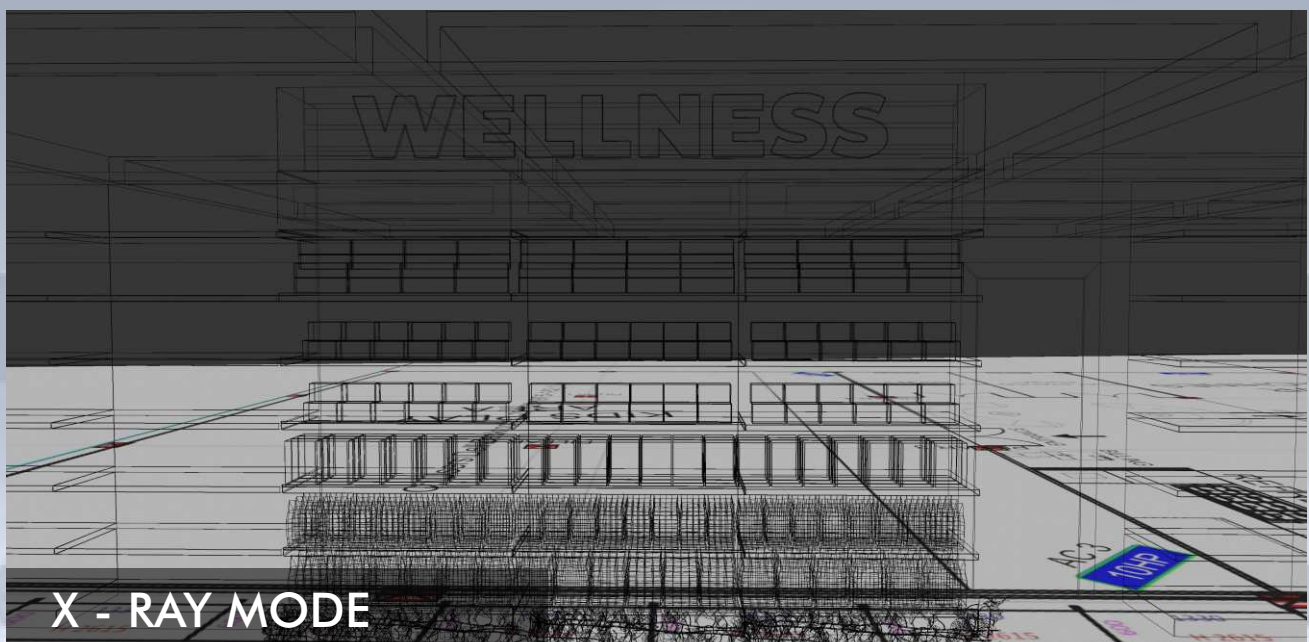
Project: Supermarket Fixture
Theme: Wellness
Software: Blender 3D
Engine: Eevee
Sample: 1000 @ 200%



RENDERED



CLAY MODE



X - RAY MODE

**THANK
YOU**